



BOARD OF DIRECTORS AGENDA REPORT

MEETING DATE: **JANUARY 26, 2023** ITEM: **8C**

SUBJECT: **Presentation of Serenity Walk Project Bid and Vote on Whether or Not to Approve Facilities Committee Recommendation**

DATE: January 20, 2023

FROM: Michel Richards, CEO

PRESENTATION BY: Michel Richards, CEO

Action Item

BACKGROUND

At the May 2022 meeting of the Board of Directors, staff presented concepts for three options for the Serenity Walk project at Heroes Hall. The Board approved moving forward with a budget of \$500,000 for the project based on the choice of Concept #3. At that time, the Heroes Hall Veterans Foundation pledged \$100,000 for the project.

Staff worked with CCA throughout the project bid process. The winning bid, including estimated fees from California Construction Authority (CCA), totaled \$588,772 and included the following base bid elements: fence, drainage, decomposed granite (DG) path, all plantings, all irrigation and five tall monuments. The bid also included six add alternate options:

1. Pavers
2. Low decorative walls
3. Plant upsize from 1-gallon to 5-gallons
4. Five additional tall monuments
5. Six monument fence columns
6. Four monument fence columns

Add Alternates must be considered in cumulative order. In other words, if the Board were to consider Add Alternate #3, it would need to also choose the previous two Add Alternates #1 and #2.

	Pavers	Walls	Plant Upsize	Five Add'l Tall Monts.	Six Monts. Fence Columns	Four Monument Fence Columns	Est. Add'l Cost
Add Alt 1:	x						\$197,000
Add Alt 2:	x	x					\$228,230
Add Alt 3:	x	x	x				\$242,100
Add Alt 4:	x	x	x	x			\$274,900
Add Alt 5:	x	x	x	x	x		\$318,000
Add Alt 6:	x	x	x	x	x	x	\$349,700

RECOMMENDATION

After exploring the options, the Facilities Committee and staff are recommending the Board consider the base bid with Add Alternates #1 and #2, and approve an additional \$317,000 above the \$500,000 already approved in order to move forward with the project.

The Heroes Hall Veterans Foundation has donated \$100,000 toward the project.

